AGE OF PERICLES



AN APEIRON GAME

ATHENS · 447 BC · LEGENDS OF HELLAS, PART II · STANDALONE

The weight of democratic decisions on your shoulders.

A strategy game of Athenian politics for one to five. Place Citizens in the Agora, win the city's offices and raise a 3D Parthenon.

1–5 PLAYERS | 90–120 MIN | AGES 14+ | GAMEFOUND · MARCH 2027

THE GAME IN THIRTY SECONDS

Athens, 447 BC. Each player leads one of the city's great houses. On your turn you place a Citizen in the Agora and take an action. When the round ends, those same Citizens vote, and the majorities win the city's offices. Meanwhile a 3D Parthenon rises on the table, one column at a time. Every column brings the end closer.

WHAT PLAYERS TALK ABOUT

- **The Parthenon is the clock.** Twenty columns and two roofs rise on the table. Raise one yourself and it scores. Let Athens raise it and it scores nothing, but the clock still moves.
- **Play the corrupt politician.** Every Role tile has a Day side and a Night side. Flip it and the bribes piled up in plain sight are yours. The price: one of your own people goes straight into exile, and Sparta and Persia move.
- **Solo and two players.** The Demagogue, an automated rival run by nine cards, takes the third seat at two players and is your only rival solo. No app needed.
- **Play it before you back it.** The browser prototype is live: play.apeiron.games/age-of-pericles

THE STUDIO

Apeiron Games makes historical strategy games. *Ahau: Rulers of Yucatán* and *Pillars of Heracles* are both in their backers' hands; *Age of Pericles* is the third. Every game is researched with a classical philologist and playtested in the open before it goes to print.



Set up for four. 3D render of the real component art; Deluxe shown.

FACTS

CAMPAIGN	Gamefound, March 2027, 30 days. Follow now.
EDITIONS	Classic $49 · Periclean Deluxe $79 (planned pledge prices). The 3D Parthenon is in both.
DESIGN	Tamás Oláh and Ádám Urbán
ART	Hanga Ritzl, Dávid Szabó, Viktor Takács, Márta Tóth
CONSULTANT	Attila Gonda, classical philologist
EDITOR	Kevin Hadley

USING THIS KIT

Images and text may be used to cover *Age of Pericles*; please credit Apeiron Games. Renders show current production files and may change before print. Generative AI was used for the sky behind the Parthenon, the night colonnade, the Athens street scene, and 43 of the 45 Athena card scenes (repainted from our artists' originals); the cover, box and board art are entirely our artists'. Facts as of 6 October 2026.

APEIRON GAMES

Press and creators: info@apeiron.games · apeiron.games/age-of-pericles-press
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Every Apeiron game teaches something true about the world.